

Bear Den Schedule

Date		Time	Place	
October 26th	Den Meeting	6:30 PM	First Lutheran Church	
October 29th	Pack Meeting - Halloween Party	7:00 PM	Peter Seitzer Farm	See Website for Map
October 31st	Popcorn Sales End			
November 5th	Pack Fun Event	7:00 PM	TBD	
November 13th	Den Outing		Metrodome	Monster Jam
November 16th	Pack Meeting	6:30 PM	First Lutheran Church	
November 23rd	Den Meeting	6:30 PM	First Lutheran Church	20 - Sawdust and Nails
Decemebr 11th	Pack Fun Event -Sledding	2:00 PM	South Elementary	
December 14th	Den Meeting	6:30 PM	First Lutheran Church	9 - What's Cooking
Decemer 21st	Pack Meeting - Christmas Party	6:30 PM	First Lutheran Church	
January 11th	Den Meeting	6:30 PM	First Lutheran Church	19 - Shaving and Chips
January 22 - 23	Sleeping with the Dinosaurs		Science Museum	
January 25th	Den Meeting	6:30 PM	First Lutheran Church	Catch Up and / or Electives
January 30th	Pinewood Derby	12:00 - 4:00	First Lutheran Church	
February 5th	Tubing	TBD	Mount Kato	
February 8th	Den Outing			Planetarium?
February 20th	Blue & Gold Banquet	4:00 PM	First Lutheran Church	
February 22nd	Den Meeting	6:30 PM	Community Center	16 - Building Muscles 13 - Send Home Stuff
March 8th	Den Meeting	6:30 PM	First Lutheran Church	
March 15th	Pack Meeting	6:30 PM	First Lutheran Church	
March 19th	Scouting for Food			
March 22nd	Den Meeting	6:30 PM	First Lutheran Church	Elective 12
March 26th	Scouting for Food			
April 12th	Den Meeting	6:30 PM	First Lutheran Church	Elective 4 - Fun with Magnets
April 19th	Pack Meeting	6:30 PM	First Lutheran Church	
April 26th	Den Meeting	6:30 PM	First Lutheran Church	Elective 15
April 29th - 30th	Spring Campout	TBD	TBD	
May 10th	Den Meeting	6:30 PM	First Lutheran Church	Electives
May 17th	Pack Graduation	TBD	TBD	

Done at Home with Family Requirement 10 - Family Fun

Done at Home with Family Requirement 11 - Be Ready

Done at Home with Family Requirement 12 - Family Outdoor Adventure

We will be earning our Cub Scout World Conservation Award by completing Requirement 4 & Electives 2, 12, 15